

Morphed Object/Linear Exploration

To start this project I place random objects from around the room on everybody's desk before class. When they come in and sit they always start touching and looking at the objects and then I tell them to get their sketchbooks out, and give them ten minutes to draw and morph the object on their desk into something else.

As they are drawing, I'm talking about making sure you can tell what both objects are, making sure they draw the original object first and then start adding/altering it to become something else.

After that exercise, we walk around and look at everybody's and then I tell them they need to sketch three objects(without morphing) and write down two or three ideas for each object. We don't morph these yet. We are focusing on drawing the objects from observation. This is day one.

LINEAR EXPLORATION

Day two-they choose which object/idea they like the best and then draw it from observation to the best of their ability on 6x9in drawing paper. Then they trace it on the light table twice. So they will end up with 3 drawings of the same object. And then in their sketchbook they do the sharpie practice (see attached)

Day three and four-I demonstrate implied line drawings and gesture drawings and then on one of their traced objects the students draw a line dividing it in half, and on one side they practice implied and on the other they practice gesture, erasing all pencil marks when they are finished.

Then on the second traced object students divide it into fourths and pick four different textures practiced in the sharpie practice and apply them to their object. It is VERY important for them to focus on adding the shadows and highlights. When we erase the pencil marks we need to still see the object.

Day five- the students use their original drawing and trace it three times in a row on 12x18 drawing paper, and on one demonstrate implied line, on one demonstrate gesture, and on the last one they chose which texture they liked best and demonstrated it.

Again it is VERY important that they continue to focus on shadows and highlights. If they don't the object will be lost. Erase ALL pencil marks completely when finished.

MORPHED OBJECT

Day six- On a piece of 9x12 drawing paper sketch out the object again and morph it into something animate. By this time they have drawn the object 6 times and should be fairly quick at it. After they morph it they need to pick one of their linear exploration textures (implied, gesture, or their invented texture) and practice it on their morphed object.

Day seven-After they practiced it they chose matte board with a color that corresponds to one of their objects (either the original or what it became) and draw the final copy with the sharpie. Make sure all pencil marks are completely erased.

**Day 8,9, 10- After this project we researched artists who primarily used line and bold color in their artwork, then in groups created a mind map connecting the artist's work to each other and to our project in class. The artist's we used were Peter Max, Andy Warhol, Roy Lichtenstein, Paul Klee, and Keith Haring.

I have attached each finished step of this project.

- I had problems with students and gesture drawing, they only wanted to outline with sketchy lines instead of true quick gesture. Next time I might not let them lift their sharpie for that portion.
- I also only used super sharpies and extra fine sharpies
- And next time I might use bright colored paper instead of matte board, some of them chose a dark color that was hard to see their drawing on when it was finished.

Enjoy!

Any questions my email is brobson@cambridgedallas.org

Thanks!

Prof Robson